

SSSG

2026

January 2026 - September 2026



Hope you are all excited for the eighth edition of the Scrabble Shootout Singapore! And we have yet another new format awaiting all participants!

The following is all the information you need for the upcoming **SSSG 2026**

===== Primer =====

For the past seven editions, the Scrabble Shootout, Singapore (**SSSG**) has been the only knockout Scrabble tournament on the local scene, where participants were paired off in a best-of- n match, to be played at a time and place of their mutual agreement.

For the first six editions, the **SSSG** was designed as a single (or double for one edition) elimination tournament where winners would proceed to the next round to face other winners, and so on until an eventual champion emerges. Losers would thus be eliminated and no longer get to compete in the tournament. This created scenarios where some players could potentially have joined the **SSSG** and only gotten to play one match before being ejected.

As an attempt to remedy that, the seventh edition of the **SSSG** attempted the brand new hybridization approach of our tried and tested elimination. Instead of a single or double elimination, **SSSG 2025** featured six Best-of-7 swiss rounds. All sixteen participants thus got to play roughly thirty something games throughout the six month period that the tournament was active for.

So of course now you might be wondering... how is **SSSG 2026** going to be any different?

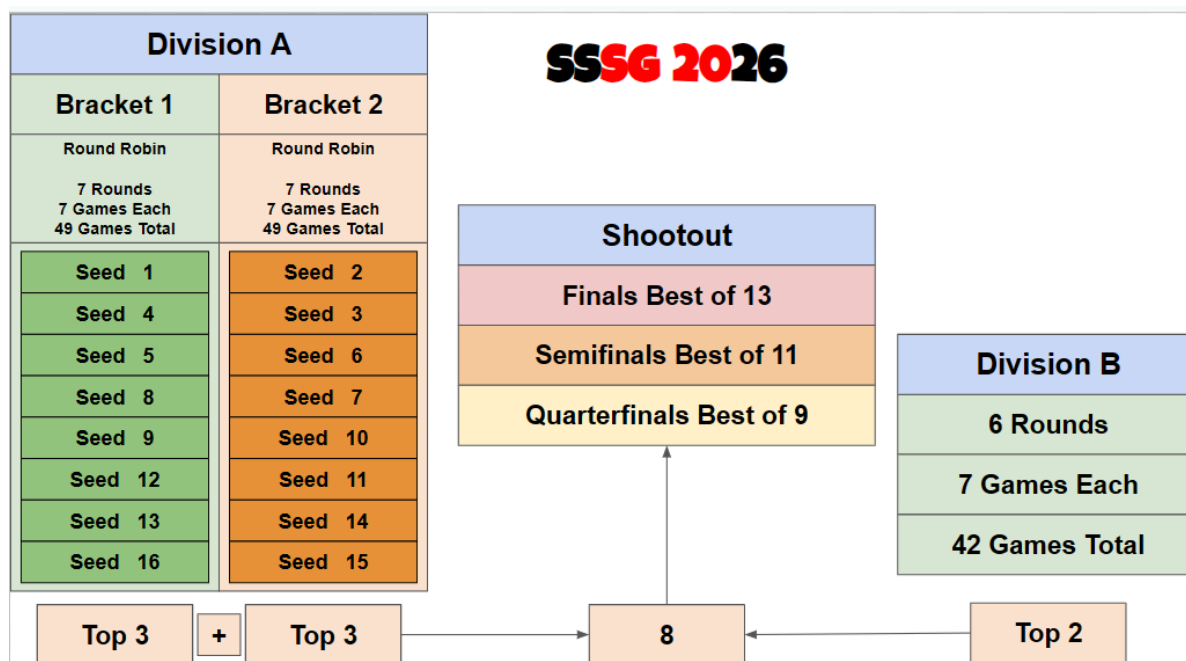
Well...

Here is some basic information about **SSSG 2026**.

First, there will be TWO DIVISIONS.

And each division will enjoy a DIFFERENT FORMAT.

The TOP SIXTEEN players who sign up will make up Division A. The sixteen will then be split into two brackets of eight players.



Bracket 1 will contain the seeds 1, 4, 5, 8, 9, 12, 13, and 16.
Bracket 2 will contain the seeds 2, 3, 6, 7, 10, 11, 14, and 15.

Players will be granted a period of time spanning January 1st to June 30th to freely complete all seven rounds, with some guidelines that will be outlined later.

This means that all participants will be guaranteed 49 rated games spread out over six months. Unlike the previous edition where each round spanned a calendar month, for this eighth edition, players no longer have this restriction. This means that being available for all six months is no longer a requirement. Since it's a round robin, all players will know their opponents ahead of time, and may schedule their games at their own leisure.

Players may start their matches in any order based on availability and scheduling.

Subsequent matches can be scheduled more freely, but players are encouraged to keep up with the tournament progression based on the stipulated timeframe. For

example, two matches are expected to be completed by the end of Round 2's suggested timeframe, and so on.

Only one match can be started at any given point of time. A player may not start a second match while they have a match active. This will be enforced.

Once started, a match must be completed within three weeks. This will be enforced. Please schedule your start date to maximize availability for both parties should adjourning be required.

===== Division B =====

For Division B, the format will be similar to the previous edition. Players will play six rounds, where each round will require seven games. This guarantees 42 games for all participants. Rounds will be scheduled according to the calendar months, and will be paired using a Straight King Of The Hill system, allowing for repeats.

Kindly note that this format is subject to change depending on the number of participants received.

Both divisions will feature additional spot prizes that will CHANGE for each round and will only be revealed at the beginning of the tournament. This is a system commonly employed in Indian tournaments, so do look forward to it!

Players in both divisions will be ranked as per a normal tournament, with the number of game wins and spread being the determinant and tiebreaker respectively. Note that there will not be a concept of match wins for **SSSG 2026**

===== Shootout =====

The TOP THREE players from each bracket in Division A, and the TOP TWO players from Division B will advance to the elimination phase.

Random pairing will be used for the top eight finishers.

The QUARTER FINALS, scheduled for July 2026 will be a BEST OF NINE

The SEMI FINALS, scheduled for August 2026 will be a BEST OF ELEVEN

The FINALS, scheduled for September 2026 will be a BEST OF THIRTEEN

===== Details =====

TIMEFRAME	January 2026 to September 2026
FORMAT	<p>Two Divisions</p> <p>Division A - Top 16 Players, Two Seeded Brackets, Round Robin, 7 Rounds x 7 Games</p> <p>49 Guaranteed Games</p> <p>Division B - Remaining Players, Six Rounds x 7 Games, King Of The Hill</p> <p>42 Guaranteed Games</p>
ELIGIBILITY	Open to all current members* of the Scrabble Association, Singapore
FEES	<u>SGD 80, (SGD 70 for youth players)</u>

*You can sign up for membership at <https://www.toucanet.com/membership.html> at the same time.

All SSSG games will be rated by the Scrabble Association, Singapore.

===== Hall Of Fame =====

SSSG 2014 - GM Tony Sim

SSSG 2015 - GM Hubert Wee Ming Hui

SSSG 2016 - GM Hubert Wee Ming Hui

SSSG 2017 - Fake GM Goutham Jayaraman

SSSG 2020 - GM Toh Weibin

SSSG 2023 - GM Toh Weibin

SSSG 2025 - GM Ricky Purnomo

Cool Symmetry.

===== Provisional Schedule =====

Registration closes on 25 December 2025.

Pairings will be announced by 28 December 2025.

Games may be played from 1 January 2026.

Division A (Enforced)

ROUND	FORMAT	DURATION
ROUND 1	7 Games Each	January 1 to January 25
ROUNDS 2 - 7	7 Games Each	January 26 to June 30

Division A (Suggested)

ROUND	FORMAT	DURATION
ROUND 2	7 Games	January 26 to February 20
ROUND 3	7 Games	February 21 to March 15
ROUND 4	7 Games	March 16 to April 10
ROUND 5	7 Games	April 11 to May 5
ROUND 6	7 Games	May 6 to May 31
ROUND 7	7 Games	June 1 to June 30

Division B

ROUND	FORMAT	DURATION
ROUND 1	7 Games	January 1 to January 31
ROUND 2	7 Games	February 1 to February 28
ROUND 3	7 Games	March 1 to March 31
ROUND 4	7 Games	April 1 to April 30
ROUND 5	7 Games	May 1 to May 31
ROUND 6	7 Games	June 1 to June 30

Shootout

ROUND	FORMAT	DURATION
Quarterfinals	Best of 9 Games	July 1 to July 31
Semifinals	Best of 11 Games	August 1 to August 31
Finals	Best of 13 Games	September 1 to September 30

===== Prizes =====

Shootout

The following prizes are applicable to the players who qualify for the elimination phase.

Prize	Amount
1st	SGD 500
2nd	SGD 300
3rd, 4th	SGD 150
5th, 6th, 7th, 8th	SGD 100

Division B [1]

The following prizes are applicable to the players from Division B. Note that the 1st and 2nd place finishers from B will move on to the elimination phase, and are thus guaranteed an additional minimum of 100 SGD.

Prize [2]	Amount
1st	SGD 60
2nd	SGD 40
3rd	SGD 120
4th	SGD 100
Top Youth Player [3]	SGD 80
Top First Timer [4]	SGD 80
Top Overseed [5]	SGD 80

Spot Prizes

The following prizes are applicable to all players from their respective category. Kindly note that each player can only win one prize per round, unless there are no other eligible winners [6]. Prizes for each round will be tallied [7] once all results for that specific round have been received [8]. Only the first six rounds for Division A will contain spot prizes.

Division A

Prize	Amount
Rounds 1 to 6, Random Novelty Prize	SGD 10
Rounds 1 to 6, Random Performance Prize	SGD 10

Division B

Prize	Amount
Rounds 1 to 6, Random Novelty Prize	SGD 10
Rounds 1 to 6, Random Performance Prize	SGD 10

==== Registration =====

Kindly note that prize structure and schedules may change based on received entries.

For more details on any aspect of the tournament (including payment details), please do not hesitate to email the SSSg Organising Team at sssg.adm@gmail.com. REGISTER NOW at <https://tinyurl.com/SSSG2026> and follow all proceedings at facebook.com/SSSgHome/!

===== Footnotes =====

[1] Division B is subject to a minimum of eight players as a kickoff.

[2] Prizes for Division B will be awarded in the order listed. The top four will be awarded first, followed by Top Youth, then Top First Timer, then finally the Top Overseed. A player may only win one of these prizes, so a youth who places 1st in Division B will receive the 1st place prize, and thus no longer be eligible for the youth prize.

[3] Given to the individual born in 2009 or later who places the highest in Division B and does not win any other prize

[4] Given to the individual competing in SSSG for the first time (when counting all previous editions) who places the highest in Division B and does not win any other prize

[5] Awarded to the player whose eventual placing in Division B marks the biggest improvement from their initial seeding, and does not win any other prize. The initial seeding is determined by the rank at the beginning of the tournament with respect to players in Division B (1, 2, 3, etc.). Overseed would then be the difference between the initial rank and final rank. In the event of a tie, the overseed prize will be determined by comparing which player has the higher rank.

[6] In the case of ties, a tie breaker will be applied based on performance for the seven games played in that one round. This tie breaker will be determined based on number of wins, spread, and then average score. If all are equal, the prize will be awarded based on the initial seeding, giving preference to larger numbers.

[7] All spot prizes for Division A and B will be tallied and awarded at the end of the tournament. If any spot prizes end up without a winner, they may instead be awarded to players who tied for the spot prize in another round and did not win a prize as a result. Final placement in the division will be used as a tiebreaker in this scenario if necessary.

[8] Each matchup is assigned to a specific round number at the start of the tournament based on the round robin pairings. For example, if Round 1 is defined as A-B, C-D, E-F, G-H, I-J, K-L, M-N, O-P then only these eight matchups will be eligible for the spot prizes for Round 1, regardless of when they are played and completed. Players will be responsible for checking if either have met the criteria for the prize and reporting it using a link which will be provided later.