

SINGAPORE OPEN SCRABBLE CHAMPIONSHIP 2016

REGISTRATION FORM

(A WESPA-rated tournament)

12 – 13 November 2016/Hwa Chong Institution

Full Name (as in ID/Passport): _____

ID/Passport No.: _____ Nationality: _____

Email: _____ Mobile No.: _____

Ratings: _____ (Singapore SA) _____ (WESPA)

Ratings: _____ (Others – specify country & organization)

Are you bringing a full Scrabble Set (Board, pro-tiles, racks and timer)?

☐ Yes ☐ No

Age: Under 18 / Over 18* School/Company: _____

<u>Open Division</u>	<input type="checkbox"/> (Non-SA member)	S\$50
(WESPA & SA-Rated)	<input type="checkbox"/> (SA members above 18)	S\$45
	<input type="checkbox"/> (SA members under 18)	S\$40

<u>Novice Division</u>	<input type="checkbox"/> (Non-SA members)	S\$20
(SA Rated)	<input type="checkbox"/> (SA members)	S\$15

<u>Schools Division</u>	<input type="checkbox"/> (Primary & Secondary students only)	S\$10
(Not Rated)		

** Players with rated tournament experience in any country will participate in the Open section; players without any competitive/professional playing experience (i.e. with no ratings in any country) can participate in the Novices section.

☐ I have read the rules and terms of participation of the above tournament as stipulated in Appendix A and I hereby agree to abide by them. I also agree to indemnify the Organizer for any injury sustained or loss of property during this tournament.

Completed forms/enquiries should be emailed to: dorai@insgp.com / by 30 October 2016 or you could email the participant details. Players who register after 30 October 2016 will have to pay an additional \$5. The organizers will accept entries on a first-come-first-served basis, and reserve the right to decline entries as they deem fit, or if capacity is exceeded.

Tournament rules (Appendix A)

1. The WESPA Rules Version 3 will be used for this tournament.
2. The “Gibson rule” will be applied to players whose finishing positions have been confirmed while there are still rounds to play.
3. Challenging:
 - +5 points per word
 - Self-checking of words; both players should go to the computers to check challenged word/s.
 - The CSW2015 word list will be used for all challenges.
4. Game mechanics:
 - 25 minutes will be allotted for each player per game, with a further 10 minute extension per player, at a penalty of 10 points per minute. Any player who exceeds 10 minutes will at that point forfeit the game, even if he had been leading. If this occurs, the game margin is the margin at the time of forfeiture (including time penalties) or 100 points, whichever is greater.
 - Once 10 minutes has passed for any player, no further extension or playing opportunity to either player will be allowed.
 - Overdrawing – WESPA N+2
5. During the game and immediately after the game, if the players find that their scores do not match, they may neutralize their clocks and resolve the discrepancy. If both players’ records match, a recount may be allowed only at the discretion of the Tournament Director (TD).
6. Emergency breaks: A player may leave and return to a game if emergency circumstances warrant it and under the supervision of the TD. The player may leave only after he has ended his turn and activated his opponent’s clock without replenishing his rack. He may only replenish his rack upon returning.
7. All players are requested to be punctual for their games. All clocks will be started at announced times, but only at the behest of the TD.
8. These rules cannot be expected to cover every eventuality and players are expected to exercise common sense in observance of these rules. In all matters, including in situations where the rules are deemed to be ambiguous in adjudicating on a matter, the TD’s decision shall be regarded as final.

Terms of participation

- ❖ The organizers request all players to conduct themselves with decorum and to treat their fellow players with respect. After each game, players are requested to arrange all tiles on the board to ensure 100 tiles, so as to facilitate that the next game starts in a timely fashion.
- ❖ The organizers view any attempt at dishonesty very seriously. Any such behaviour or attempts at collusion may result in the offending parties being expelled from the tournament.
- ❖ The organizers reserve the right to amend, withdraw or cancel the competition for any reason at any time and may substitute or alter any item on the prize list.

Prizes (Appendix B)***

Open Section

- 1st prize: S\$400 Cash + Winners' Medal
- 2nd prize: S\$300 Cash + Winners' Medal
- 3rd prize: S\$200 Cash + Winners' Medal
- Top finisher among yet to be rated and <1600 SA-rated players (or equivalent WESPA or other rating): S\$100 Cash + Winners' Medal****

Novice Section

- 1st prize: S\$125 Cash + Winners' Medal
- 2nd prize: S\$100 Cash + Winners' Medal
- 3rd prize: S\$75 Cash + Winners' Medal

Schools Section (Primary and Secondary School students)

- 1st prize: S\$40 Cash + Winners' Medal
- 2nd prize: S\$30 Cash + Winners' Medal
- 3rd prize: S\$20 Cash + Winners' Medal

*****The above prizes are indicative only and may be adjusted (either upwards or downwards) depending on participation rate.**

******On the condition that the player is not a top 3 winner in the Open Section. If the <1600 rated player is in the top 3, then the prize will go to the next eligible player.**

Game Schedules

- Open Category – 12 Games Australian + 4 Games King of the Hill (8 games a day November 12 & 13)
- Novice Category – 7 Games Australian Format on November 13
- Schools Category – 7 Games Australian Format on November 13
- Reporting time on both days: 8.45 am.