

## Appendix A: SA-specific Addenda to WESPA Rules v3

Some sections in WESPA Rules v3 offer some latitude to accommodate a wide range of practices in rated tournaments around the world. The addenda below provide additional details which will be applicable specifically to SA-rated tournament. These do not deviate from the rules, but rather clarify how they would be applied in SA-rated tournaments.

- 1.3.7 Disputes Over Equipment: The non-starting player, instead of the TD, has the option to select the equipment IF AND ONLY IF the available equipment to choose from are equal based on the criteria in sections 1.3.2-1.3.5 and 1.4.2
- 2.2 Starting the Timer: Although it is allowed to start first player's clock once a tile has been removed from the bag, it is common practice and considered a courtesy to start first player's clock only after he has seen the first tile's letter (e.g. if the player takes out 7 tiles and place them face down first, it is courteous to start the clock after he looked at the letter of at least one tile).
- 3.10.13 Challenge Penalties: SA standard for section 3.10.13(b) is option (i) (i.e. five point added to player per unsuccessfully challenged word by opponent), which is the current SA norm
- 3.11 Procedures for Issuing and Adjudicating a Challenge: Self-adjudication is the preferred mode of adjudication in SA tournaments
- 5.1.4 Tiles Remaining: SA standard for section 5.1.4(a) is option (i) (player's score is increased by twice the value of the opponent's unplayed tiles), which is the current SA norm
- 5.3.5 Standard Game Time: SA rated games adhere to the standard, i.e 25 minutes. SA can consider rating tournaments played to different game time on a case-to-case basis. Application for rating such tournaments are to be directed to SA ratings committee.